



BHARATIYA VIDYA BHAVAN'S

M. M. College Of Arts, N. M. Institute Of Science, H. R. J. College Of Commerce

Bhavan's College
(Empowered Autonomous)

Established in 1946 | Re-accredited "A" Grade by NAAC | Munshi Nagar, Andheri (W), Mumbai - 400058



Placement Cell (A.Y. 2026-27)

is pleased to announce an

AVGC INDUSTRY AWARENESS & CAREER ORIENTATION SESSION

in association with



Wednesday,
23rd September 2026



11:30 AM to
12:30 PM



Saraswati Sadan,
Seminar Room, Ground Floor,
Bhavan's College



Who Can Attend?

Students from FY, SY & TY –
Commerce & Arts (Aided & SFC)



Program Overview

The session will introduce students to the AVGC (Animation, Visual Effects, Gaming & Comics) industry and explore creative career opportunities beyond the conventional curriculum.



The session aims to:

- Create AVGC career awareness.
- Showcase real-world creative workflows.
- Introduce industry-relevant tools and skills.
- Explain career roles and pathways.
- Highlight the importance of projects and portfolios.
- Enable future workshops and industry interactions.



Key Benefits for Students:

- Live demonstrations of 3D Animation, VFX & Game Design
- Digital content workflows and emerging AI technologies
- Industry roles, career opportunities & required skills
- Portfolio guidance and interactive Q&A



About Aptech / MAAC

Aptech has over 40 years of experience and has trained 7.5 million+ students through 740+ centres across 40+ countries and 200+ cities worldwide. Through its premium creative brand MAAC, Aptech provides industry-relevant training, practical exposure, and career guidance.



Important Details:

- The session is being offered at **no cost** to the institution or participating students.
- **Registration Deadline: 22/09/2026 till 8:00 pm**



Scan to Register

Registration Deadline:
22/09/2026 till 8:00 pm



Scan to Join
WhatsApp Group

Convener (SFC)
Ms. Krupa Kamdar

Convener (Aided)
Mr. Rahul Suryawanshi

Vice Principal I/c
Prof. (Dr.) Kranti Gawali

Principal
Prof. (Dr.) Savita Pawar